

PARKWOOD E-ACT ACADEMY ART AND DESIGN – COURSE OF STUDY FOR YEAR 8

½ Terms	Year group	Topic	Skills taught plus links to spiritual, moral, social and cultural development
Autumn 1 st ½ Term	Year 8	<p>FINE ART – ALICE IN WONDERLAND WALLPAPER</p> <p>Objectives :</p> <ul style="list-style-type: none"> - To gain knowledge of the inspiration behind Lewis Carroll’s Alice in Wonderland - To identify, describe, explain and contrast the VIBRANT 1960’s Alice in Wonderland animation and the GOTHIC Tim Burton version from 2008. - To visually explore the work of Walt Disney using techniques such as image transfer and observation - To understand the processes needed to create Gothic and Vibrant pieces of work - To evaluate own/peers work with a view of creating a quality piece of work <p>Outcomes :</p> <ul style="list-style-type: none"> - Two completed Alice in Wonderland transfers/ observations in acrylic paint / oil pastel - An Alice in Wonderland fact sheet that explores vibrant and gothic themes. 	<ul style="list-style-type: none"> - The pupils are taught how to use art materials through observation and image transfer techniques. - The pupils are coached through art processes such as following lines to create accurate shapes allowing motor skills to develop - Pupils use the identify, describe and explain method when analysing works of art - Pupils are encouraged to provide opinion through peer assessment (pupil lead galleries) - Pupils are taught how to present work in preparation for GCSE standards
Autumn 2 nd ½ Term	Year 8	<p>FINE ART – ALICE IN WONDERLAND WALLPAPER</p> <p>Objectives :</p> <ul style="list-style-type: none"> - To develop own ideas inspired by Alice in Wonderland - To identify, describe and explain improvements to pieces of work 	

		<ul style="list-style-type: none"> - To use techniques and processes to create a gothic/ vibrant wallpaper with an Alice theme. - To evaluate own/peers work with a view of creating a quality piece of work <p>Outcomes :</p> <ul style="list-style-type: none"> - A completed vibrant/ gothic wallpaper - A try-out sheet showing techniques and processes 	
Spring 1st ½ Term and Spring 2nd ½ Term	Year 8	<p>GRAPHIC DESIGN – FUTURE SCAPE</p> <p>Objectives :</p> <ul style="list-style-type: none"> - To gain knowledge of Graphic Design terminology (one point perspective and two point perspective) - To identify, describe and explain the influences behind modern building design - To visually explore one point and two point perspective - To understand the processes needed to create a net model - To understand a design process - To evaluate own/peers work with a view of creating a quality piece of work <p>Outcomes :</p> <ul style="list-style-type: none"> - A mood board with annotation (identify, describe, explain and improve) - A net model of a ‘mini city’ with basic rendering - One point and two point perspective drawings of a city scape from the future 	<ul style="list-style-type: none"> - The pupils are taught how to draw one point and two point perspective - The pupils are coached through design processes such as - Pupils discuss and present a back story for a character taking inspiration from the tragic origin of Spider-Man (this explores the themes of loss and responsibility) - Pupils use the identify, describe and explain method when analysing illustration techniques - Pupils are encouraged to provide opinion through peer assessment (pupil lead galleries) <p>Pupils are taught how to present work in preparation for GCSE standards</p>

<p>Summer 1st ½ Term</p>	<p>Year 8</p>	<p>FINE ART – SURREALISM Objectives :</p> <ul style="list-style-type: none"> - To gain knowledge of the origins of Surrealism and Salvador Dali. - To identify, describe and explain the key themes behind the work of Salvador Dali. - To visually explore the work of Salvador Dali using techniques such as image transfer and observation - To understand the processes needed to create a quality piece of work - To evaluate own/peers work with a view of creating a quality piece of work <p>Outcomes :</p> <ul style="list-style-type: none"> - A completed Salvador Dali piece in oil pastel - A completed Salvador Dali/ Surrealism fact sheet with evidence that the student can identify, describe and explain key themes and processes 	<ul style="list-style-type: none"> - The pupils are taught how to use art materials through observation and image transfer techniques. - The pupils are coached through art processes such as following lines to create accurate shapes allowing motor skills to develop - Pupils discover how colours and shape can depict meaning in pieces of art. - Pupils use the identify, describe and explain method when analysing works of art - Pupils are encouraged to provide opinion through peer assessment (pupil lead galleries) - Pupils are taught how to present work in preparation for GCSE standards
<p>Summer 2nd ½ Term</p>	<p>Year 8</p>	<p>FINE ART – SURREALISM Objectives :</p> <ul style="list-style-type: none"> - To develop own ideas inspired by Surrealism - To identify, describe and explain improvements to pieces of work - To use techniques and processes to create a final portrait inspired by Surrealism - To evaluate own/peers work with a view of creating a quality piece of work 	

		Outcomes : <ul style="list-style-type: none">- A completed surrealist piece inspired by dreams (- A try-out sheet showing techniques and processes	
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